Developing Software Preservation and Emulation Practice at the University Library

Tracy Popp
Digital Preservation Coordinator
425 Main Library
tpopp2@Illinois.edu



Digital Preservation @ University Library

- Preservation Service unit
- Most often work with special collections units
- Born-digital media reformatting lab
- Collections content recovery from fragile, obsolete computer media
- Wide variety of content recovered each requiring respective rendering software





Fostering a Community of Practice



- Guggenheim Museum

- Champaign
- University of Virginia



Scaling Emulation and Software Preservation Infrastructure (EaaSI)

- concurrent grant project under the Software Preservation Network administrative umbrella
- scaling the technological framework necessary for multiple institutions to configure, share, and access software and configured environments
- includes access to configured software environments

FCoP Cohort Role

- "kicking the tires" and providing feedback
- Making decisions and establishing workflows
- Requesting features and testing them



What is Emulation?

"Emulation – combines software and hardware to reproduce in all essential characteristics the performance of another computer of a different design, allowing programs or media designed for a particular environment to operate in a different, usually newer environment"

https://dpworkshop.org/dpm-eng/terminology/strategies.html (Digital Preservation Management - Digital Preservation Strategies)

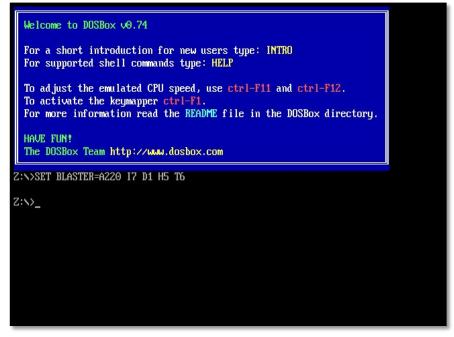


Image 3



Emulation Benefits

- good choice when the look and feel of digital content is important to retain
 - Digital artworks, complex digital objects, games, etc.
- Allows users to engage with a closer representation of the original environment
 - Maintaining some use context
- May facilitate access for appraisal

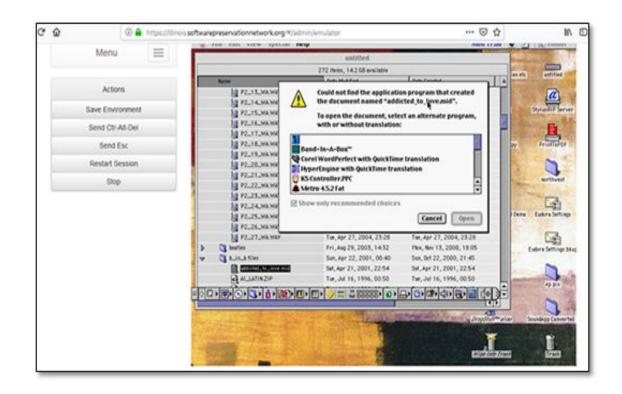


Illinois' FCoP Project

Contemporary music composers in Sousa Archives and Center for American Music (SACAM) collections

Project Goals:

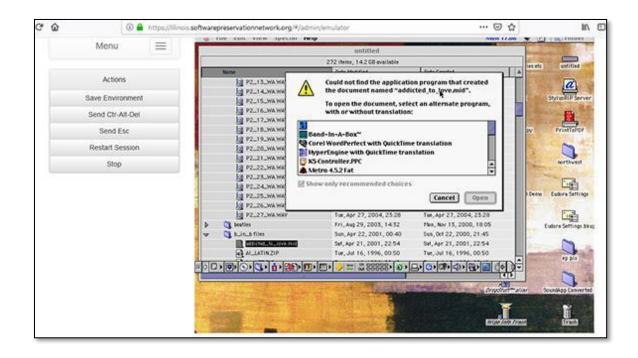
- Piloting and prioritizing emulation research
- Improving preservation of and access to composers' collections
- Developing workflows





Local FCoP Activities

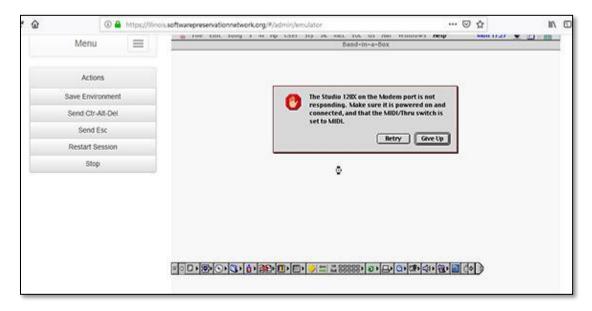
- Lots of activities happening concurrently
- Currently:
 - core work of the project
 - Intensive collection curation work on Manion collection
 - emulated environment generated from an .E01 forensic disk image





About the Emulated Environment

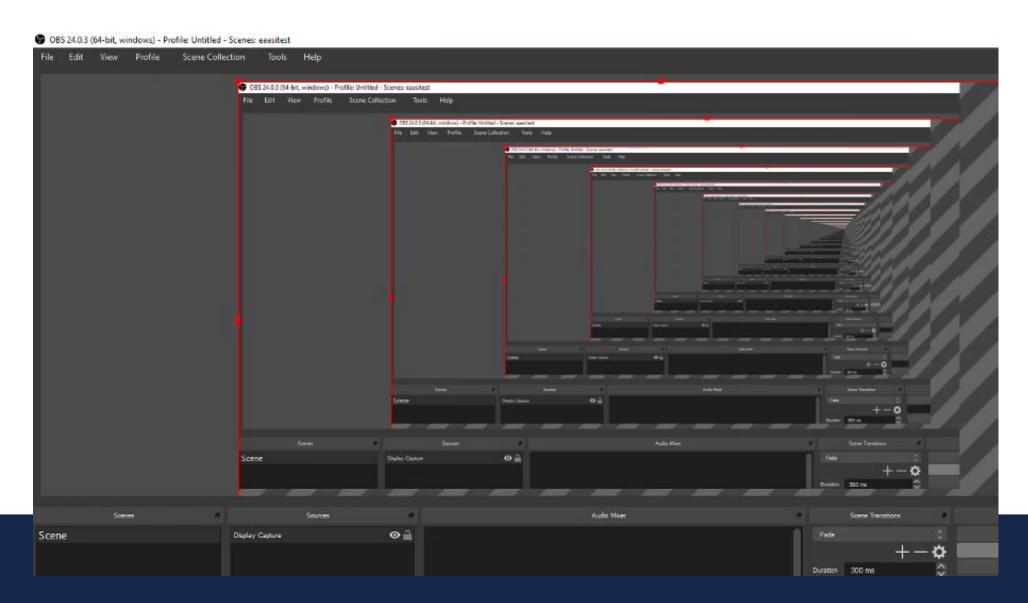
- Important milestone, but only tip of workload iceberg
- At this point the environment is most useful for appraisal
- Content has not been processed
- Technical issues



Manion EaaSI environment – error due to missing external hardware

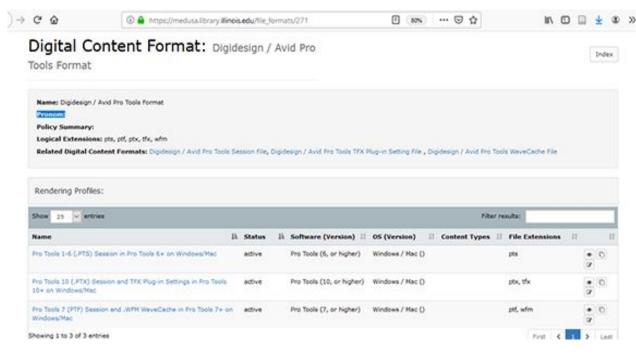


EaaSI in Action





Scaling and Documenting Curation



https://medusa.library.illinois.edu/file_formats/271

Example file format registry entry

- Digital Content Format Registry
 Local effort to record knowledge
 about challenging file formats with
 the goal of improving access
- Built as part of the Medusa Digital Preservation Repository Collection Registry
- Publicly viewable: https://medusa.library.illinois.e du/file_formats



Engaging Archivists and Curators

- Emphasize need for archivists and curators to:
 - Gather as much information as possible
 - about the creation context and files of interest
 - document the creator or donor walking through the software interface if possible
 - Identify content of value
 - Engage early with digital preservation specialists
 - Don't necessarily want to encourage transfer to a secondary storage medium
 - Get clear permissions on use and access



Making the Work Visible and Sharing Experiences

- Making the work scalable includes
 - Engagement and training
 - Articulating and documenting the work and processes
 - Identifying responsibility
 - Outreach is important for information sharing and building support!
 - Creating documents to share as part of FCoP project



Future Work

- Creating migration pathways
- Developing a more formalized software preservation practice
- Determining if we will have continued access to EaaSi
- User testing of the EaaSI environment
- Outreach and building capacity
- Continue working with the Software Preservation Network



Select Resources

- About EaaSI: https://www.softwarepreservationnetwork.org/eaasi/ (accessed 11/19/19)
- About FCoP: https://www.softwarepreservationnetwork.org/fcop/ (accessed 11/19/19)
- Code of Best Practices for Fair Use in Software Preservation:

 https://www.softwarepreservationnetwork.org/bp-fair-use/ (accessed 11/19/19)
- EaaSI Handbook: https://eaasi.gitlab.io/eaasi_user_handbook/ (accessed 11/19/19)
- EaaSI Sandbox: https://www.softwarepreservationnetwork.org/eaasi-sandbox/ (accessed 11/19/19)
- **On the Rushdie project** from Personal Digital Archiving 2017: "one of the biggest lessons learned noted by Waugh was the need to document everything the software engineers do as their work is just as ephemeral as the born digital information they wished to preserve":
- https://ws-dl.blogspot.com/2017/04/2017-04-17-personal-digital-archiving.html (accessed 11/19/19)
- Software Preservation Network: https://www.softwarepreservationnetwork.org/ (accessed 11/19/19)
- SPN EaaSI SAA 2019 Multithreading Software Preservation Workshop notes: bit.ly/swpres-emulation (accessed 11/19/19)



Thank You!

Questions?

Tracy Popp
Digital Preservation Coordinator
425 Main Library
tpopp2@Illinois.edu



